AOML Auto-launcher & SEAS2K data acquisition software

User manual

V 1.1 October 18th, 2007

Hardw	/are setup	1
Hardw	/are list	1
1.	Auto-launcher	1
2.	Computer	3
3.	Transmitter and GPS	3
Hardw	/are setup	4
4.	Considerations before starting hardware setup:	4
5.	Antennae installation	4
6.	Inside the cabin	5
7.	Auto-launcher setup (cabin side)	6
8.	Auto-launcher setup (stern side)	7
Hardw	/are startup	9
9.	Hardware startup sequence	9

Runnir	10	
Softwa	re startup	
10.	Starting SEAS2K up	
11.	Running SEAS2K XBT at the beginning a cruise	14
Softwa	re operation	20
12.	Running SEAS2K XBT during a cruise	

Hardwarwe/software troubleshooting......21

Hardware setup

Hardware list

1. Auto-launcher

• MK21 card in powered USB box (MK21 USB box).



MK21 USB box and USB cable.



MK21 power source.

• AOML auto-launcher (AL) controller box (silver box).



AL controller box

• Serial cable

• 8 shooter auto-launcher.



AOML 8 shooter auto-launcher

• AL cable connector.



AL cable connector to AOML silver box

- AL cable.
- Hand-launcher.
- Test probe.

2. Computer

- Shuttle computer.
- Shuttle flat screen monitor.
- Keyboard.
- Mouse.

3. Transmitter and GPS

- Thrane & Thrane (T&T) transciever with antenna and power adaptor.
- 2 serial cables for GPS streaming and data transmission from/to T&T transceiver to/from SEAS2K.
- (Optional) Trimble GPS plus antenna and power adaptor.
- (Optional) serial cable for GPS streaming from Trimble GPS to SEAS2K.

Hardware setup

4. Considerations before starting hardware setup:

The following three considerations should be kept in mind before and during the set up:

4.1. MK21 USB box must be on before any other hardware component

MK21 USB box should be set up with all power OFF. Then, in step **9.3** the MK21 USB box must be started before anything else. This assures that no voltages enter the MK21 USB box while it is off. This has been known to damage MK21 cards.

4.2. Keep MK21 USB cable unplugged during hardware setup.

Do not connect the MK21 USB cable to the computer during this step of the setup process. Specific instructions on how to plug the USB cable are provided during the step 3 (Hardware Startup) in order to make sure the MK21 USB box is recognized by the computer.

4.3. Delay auto-launcher setup until software is up and running

Always leave the AL setup (step 8) until after SEAS2K is up and running. Test the connection between the AL and SEAS2K with the AL inside the cabin. Once the connection is tested and the XBT test probe is run (step 11.4), then proceed to the deployment of the cable and the mounting of the AL on the stern.

5. Antennae installation

This is the first actual step towards hardware setup. Mount the GPS and T&T antennae on the bridge railings with hose-clamps. Make sure the location does not interfere with the normal operations of the vessel; ask the chief mate if your mounting is acceptable.



Run the antenna cables to your cabin window, tie-wrapping neatly, and out of the way.

6. Inside the cabin

Computer, MK21 USB box, Thrane & Thrane transceiver, and AOML AL controller box must be off at all times.

6.1. Plug AOML AL controller box into the PC's COM2 port using an adequate serial cable.



- **6.2.** Plug Thrane & Thrane DTE and I/O ports into the PC's COM1 and COM3 ports, respectively, using adequate serial cables.
- **6.3.** Make sure the MK21 USB box is off. Plug it to its power source as shown in the following picture:



MK21 USB box power source



Detail of power cable connection to the MK21 USB box.

6.4. Plug the MK21 box to the AL controller box (silver box).



Leave the MK21 USB cable unplugged. Do not connect it to anything at this time.

7. Auto-launcher setup (cabin side)

7.1. Connect the AL controller box to the AL cable connector.



AL cable connector

7.2. Connect the AL cable connector with the AL cable by matching their colors:



8. Auto-launcher setup (stern side)

8.1. Run the AL cable from the cabin to the stern

First run the AL cable (probably the best would be to string it going aft) paying out from the porch outside your cabin. Feed it thru the holes in the railing – or secure with tie-wraps going aft.

Make sure the cable will remain out of the way of **ANY** anticipated ship operation.

Mount the aluminum pipe on the railing where you think it will be most of the time downwind. In the case of a flat railing top, mount the flat plate secured with C-clamps.

[Include pictures of aluminium pipe mounted on the stern railing and picture of flat plate secured with C-clamps]

Mount the AL's base to the AL with the 7/16 wrench and nut driver. The downward angle of the AL should be just enough to allow an XBT to slide out (about 20 deg.)

[Include picture of AL's base showing proper inclination]

Slide the AL rig onto the pipe (you may have to rotate the AL to shoot more downwind in heavier weather- about 30 deg. maximum). In the case of a flat railing top, slide the AL rig onto the pipe attached to the flat base.

8.2. Open the junction box, put the cork and sealing nut onto the end of the AL cable.

[Include picture of junction box showing how it has to be sealed with the cork]

Screw down the terminals tightly – color to color – inside the junction box and seal the box and cable fittings tightly. Tie-wrap the cable and the junction box.

8.3. Ground the AL to the ship's hull. There are several ways to do this:

- Hose clamp the ground cable terminal to the railing.
- Bolt the AL ground cable terminal to a hole in the hull.
- Attach the ground cable terminal to the hull using a C-clamp.

[Include picture of proper grounding surface prepared with a file]

Always make sure both contact surfaces are cleaned to **BARE** metal. Use a file if necessary. A good ground is very important for a proper AL operation.

Notes:

- If there is no protective cover for the auto-launcher you may have to rinse salt off occasionally.
- Spray the AL's pins with W24D every two days to prevent them from getting stuck.

Hardware startup

9. Hardware startup sequence

- 9.1. Start with computer, MK21 USB box, and AL controller box off.
- **9.2.** Make sure the AOML auto-launcher controller box is plugged into the PC's COM2 port.

Follow the order of the steps below carefully:

- **9.3.** Power the MK 21USB box up.
- **9.4.** Power the AL controller box up.
- **9.5.** Power the T&T transceiver up.
- **9.6.** Make sure T&T transceiver DTE and I/O ports are plugged into the PC's COM1 and COM3 ports, respectively.



- **9.7.** Power the computer up and log on.
- **9.8.** Plug the MK21 USB cable into any of the computer USB ports.

^{9.9.} Restart the computer. The computer will not recognize the MK21 unless it is restarted with USB cable plugged in.

Running SEAS2K

Software startup

10. Starting SEAS2K up

When the PC starts up it should automatically run SEAS2K. Identify the SEAS2K main screen among all open windows. Start SEAS2K if no windows are open.



10.1. Time zone check

For proper operation of AMVER/SEAS, the computer time and time zone must be set correctly to (GMT) **Casablanca Monrovia** time. Once the computer time zone is set correctly, it should not be changed.



10.2. Ship call sign check

The ship call sign must be entered in the administration screen for proper real-time transmission of XBT profiles. Go to the **Setup | Administration** menu in the main SEAS2K screen to open the following screen:

Administration				
<u>Fi</u> le <u>I</u> ransmit <u>H</u> elp				
Ship Information				
Company NOAA Call Sign* TEST	Maximum Speed Knots*			
Ship Name* HAWAII IMO 1234 Number 1234	Sal Plan Default Navigation Method GC 👤			
Concert Information				
Thermometer Height Sea Surface Temp Type	Make sure that the correct call sign is entered in the administration screen. Ask			
Anemometer Height Wet Bulb Temp Method	the chief engineer if you don't know it.			
Barometer Height Anemometer Method				
Sea Surface Temp Depth				
INMARSAT Data Medical Staff *				
INMARSAT-C Mobile ID* 12345 I Nurse MD PA Vone	VOSCLIM Participant			
Emergency Watch (GMDSS) INMARSAT-C Mobile ID Forward	_			
INMARSAT-A Number Jasrep	Transmit Cancel			
	* Mandatory			

10.3. GPS streaming port check

[ask Janet where is this port configured in SEAS2K]

Generally, this option indicates the PC's COM port where the serial cable from AOML's AL controller box is plugged into (see details in step <u>6a</u>.).

10.4. Transceiver interface program (TIP) start up

This program acts as a go-between for SEAS2K and the transceiver. The TIP has two functions:

- Transmission of binary XBT profile data via the transceiver through PC's COM1 port.
- GPS streaming to the Time server. The TIP reads GPS data from the transceiver through the PC's COM2 port.

This function is critical for the Time server to get good GPS positioning. Always check that TIP is up when starting up SEAS2K. If the TIP is not started automatically when SEAS2K starts, go to the **Setup | Transceiver** menu on the SEAS2K main screen to enable and start it.

Enable and Setup Transceiver				
If this check box is disabled then the TIP is down. Check the box and click on the Start button to run the TIP.				
Transmission GPS Com Port				
Transceiver Settings				
Transceiver Com Port X 25 Address				
1 31102030798481 •				
Coast Earth Station (use pull down or three digit code)				
Telenor, AOR-E : 101				
- Regin Transpeiver Program Now-				
Always make sure the TIP is up and running to get good GPS!				
<u>Cancel</u>				

Make sure that the Transceiver Com Port is set to 1.

10.5. Time server: GPS positioning and time check

Identify the Timeserver screen among all open windows in the screen and make sure both boxes are checked to have good GPS streaming to SEAS2K. If the Timeserver screen is not available go to the main SEAS2K screen and select the **Setup | Time Server** menu to start this program up.

😴 Time Server	
Help	
Time Position Source for AMVER SEAS	Archive Data
Good: Valid data TandT SBNT into AmverSeas	PC Reset Time: 03 21 2007 10 47 18
NMEA Serial Data	
View Raw Data GPGGA	to have good GPS
	Valid
Thrane and Thrane Data Data ON Baw Data O3 21 2007 10 50 18 39 16 64 N 000 0	03 59 E 016 153 Valid=Xver UTC Valid
Time Pos Sp 03 21 2007 10 50 18 39 16 64 N 000 03 59 E 0	eed Course GPS Valid 16 153 Xver UTC Valid
Remote Data ON	

11. Running SEAS2K XBT at the beginning a cruise

Open the SEAS2K XBT screen from the **SEAS | XBT** menu in the main SEAS2K screen. From now onwards all operations will be controlled from this screen.

11.1. Configuration

Go to the **Setup | System | System Configuration** menu. Fill blanks as necessary. Select **Automatic Transmit** checkbox. Under query reduction, select **save binary file without question**, and select **No** for mandatory input of serial number.

System Configuration	×
Identification Ship Name TEST Call Sign (WMO_ID) TEST Lloyds Number (IMO)	Launch Probe Type Hand Launch Hand Launch Auto Launch Type O AOML O AOML O SCRIPPS
Cruise Name Operator Name Cruise Line	Automatic Transmit Binary Real-Time XBT On C Two Meter Values, Make sure this
Scale of Graph Minir Scale of Graph Scale of Graph Minir Minir	ally to Query Reduction Save Binary File Without Question
Temperature (C) -2.00 32.00	Mandatory Input of Serial Number O Yes O No
	OK Cancel

11.2. Auto-launcher COM port check

Go to **Setup | AutoLauncher | Setup** on the SEAS2K XBT screen and make sure the Auto Launcher COM port option is set to 2. This option sets which PC's COM port is used to communicate with the Auto-launcher.

AOML Auto Launcher Setup	×
Number Of Tubes 8	
Launcher Tube Sequence 1 2 3 4 5 6 7 8	
Auto Launcher Com Port	
Enable Electrical Check of Tubes	
OK	

11.3. Auto-launcher connection check

To test that all connections with the AL are properly working, go to **Setup | AutoLauncher | Diagnostics** on the SEAS2K XBT screen. Select the **Status Message** option in the drop down menu. Click the Send button to send the message to AOML's auto-launcher. If the connection with the AL is properly setup, the status message should appear in the response box.

AOML Diagnostics	×
Auto Launcher Terminal Command M Send	
Status Message, Command : M	
Besponse MIII AOML XBT Autolauncher Controller Another really fine gizr	If the connection with the AL is properly setup, the status message should appear in the response box.
Extend All Pins Retract All Pins Exit	

11.4. MK21 connection check using XBT test probe

Load the XBT test probe in the AL. Click **Begin Manual AL** on the SEAS2K XBT screen toolbar. Select the appropriate tube number and run the test profile. After SEAS2K goes trough the launch sequence you should see a constant 9°C profile on the screen.

If the test probe drop runs successfully then all your hardware and software is properly setup. Congratulations! Just a few extra steps will be needed to have SEAS2K ready to start your cruise.

It is now the moment to mount the AL on the stern and deploy the AL cable following the instructions in step **8. Auto-launcher setup (stern side).**

11.5. Drop plan setup

Drop plans are setup either on a position-basis or on a time-basis. Position based drop plans are useful when non-homogeneous or specific sampling locations are required (i.e. near boundaries). Consequently position based drop plans take longer to setup since each sampling location needs to be defined on it.

To setup a position based drop plan go to the **Setup | Drop Plans | Position** menu In the SEAS2K XBT screen.

Drop Plan	Use this option to retrieve a previously used drop plan.	×		
Drop Plan Path Name Get Drop Plan	Retry if No Spl. Auto Re-Drop On Fail No Re-try	ash Detect:		
Edit Plan - Click List Box Selection to Edit No Pla CLatitude CLatitude CLatitude	n Type Value Statu n 005 50.00 W	15		
Position: 1 Edit Pos Insert Pos Delete Pos	Position based drop plans can b defined by latitude or longitude.	е		
Pos DD MM.MM N-S DDD MM.MM E-W 1 0r 005 50.00 W				
Notes	Drop locations will be listed here			
Calculate Increments Clear All				
Save Plan For Future Use File Name	Save Plan	▶ Cancel		
Make sure to activate your drop plan!				

•

Time based drop plans are useful when homogeneous sampling is required (i.e. open ocean). Time based drop plans are faster to setup since just the time spacing between drops is required. A constant ship speed is required for this time based drop plans to ensure homogeneous sampling in distance. Whenever the ship speed changes considerably, +/- 1 knot, adjust the time sampling by setting a new drop plan.

To setup a position based drop plan go to the **Setup | Drop Plans | Time** menu In the SEAS2K XBT screen.

For instance, for sampling every 50km and ship speed of 19 knots, then drops must be every 1h 25 min.

Setup Time Drop Plan			
YYYY MM DD HH : MM mins Approx nm Ship Speed Create/Edit plan: 2007 03 22 18 05 Update Every 85 26.9 019 reset			
Or load existing plan: Drop Plan Name: Retry if No Splash Detect: Get Drop Plan (defaults to Time_Drop)			
Quality Control For XBT in Water ReDrop Re-Drop at Temp. Limits No Re-drop Max Depth to Test for Redrop 600			
Stop Drop Min Temp 6 deg C Stop Drop When Temperature Limit Breached Max Temp 35 deg C			
Save Plan Cancel			
Make sure to activate your drop plan!			

11.6. Start an Auto Launcher cycle

Click on the **Begin AL Cycle** button in the SEAS2K XBT screen and the AL will now drop XBTs according to the selected drop plan.

11.7. Load the auto-launcher with XBTs

11.8. Reset tube status in SEAS2K

Reset the tubes in SEAS2K by going to the **Report | Launch Status** menu. SEAS2K will electrically test each XBT loaded on the AL and

Drop Plan Type: Time Tube Information Reset Tubes Electrical Test and Reset Next Tube Set Next Tube			The reset proces minutes. Once it tubes indicators s green or red. Gree be launched. Re- electrical check. C properly closed i again.	s may take a few is completed, the hould appear either n tubes are ready to d tubes failed the Check that the lid is n the AL and try
Drop Plan Starting Time: Reset tubes ! Drop Pos 1	Date: 03/22/ Fime: 18:50:2 Lat: 35 34.9 Lon: 008 55	GPS /20 25 32 N 5.74 W	Ship Spd: 019 Ship Dir: 260 Data: Valid # Sats:	Close Window
Upcoming Launches	1	Next Drop		
Tube Date(dmy) Arrival T	ime Arrival C	Count Down		
Previous Profiles Tube Date Time	Latitude	e Longitua	de Launch S	chi

Software operation

12. Running SEAS2K XBT during a cruise

12.1. View the status of good drops by going to the **Report | Launch Status** menu. This screen is useful to see the upcoming drops based on the selected drop plan. This is a very useful screen and may be kept open while dropping.

Status Report / Drop Plan: Pos	ition			
Tube Information Electrical Test and Reset Next Tube 3 Resistances Auto Launcher Engaged: O 1 2 3 4 5 6 7 8 6 7 8				
Ship Info Name: Barcelona Express Cruise: AX70703 Op: PDN	GPS - Date: 03/22/2007 Data Valid Time: 09:09:05 # Sats: HDOP	Lat: 36 02.11 N Lon: 005 13.95 W Ship Spd: 017 Ship Dir: 259	Dead Reckoning Lat: 36 2.10 N Lon: 005 14.00 W Ship Spd: 17.45 Ship Dir: 258.27	
Upcoming Launches Tube Type Latitude 3 Lon	Next Drop Longitude Count Down 005 20.00 W 0d 00:17:02	Notes	Prop Plan 1	
4 Lon 5 Lon 6 Lon 7 Lon 8 Lon	005 26.50 W 0d 00:35:29 005 33.00 W 0d 00:53:56 005 39.50 W 0d 01:12:23 005 46.00 W 0d 01:30:51 005 52.50 W 0d 01:49:18		Upcoming launches	
Previous Profiles				
Drp Tube Date[dmy] Time 1 3 03/22/2007 08	Latitude Longitude :11:04 36 04.86 N 004 54.42 W	700m ChkPrt Edit Nav 13.20 NoCk No -1	SST Xmt Status 15.07 No	
			• • • • • • • • • • • • • • • • • • •	

12.2. Drop outside a drop plan.

First stop the Auto Launcher by selecting the **End AL Cycle** button in the SEAS2K XBT screen toolbar. Select either **Begin Hand Lnch** to drop an XBT with the hand launcher connected to the controller box or **Begin Manual AL** to make a single drop with the AL. After the drop is done, do **step e** above and turn the AL back on by selecting **Begin AL Cycle** button (SEAS2K will offer the option to re-engage the AL once the manual drop is finished).

12.3. Profile transmission

You can verify that a drop was transmitted by looking at the Transceiver Interface window.

Hardwarwe/software troubleshooting

[TBD]