The Coupled System



RUN-TIME COMMUNICATIONS



- if Component's GP is not an open sea GP, Component sends a special value, to be discarded by Coupler
- if there is no data at GP, Coupler sends a special value; when Component receives this value, it uses its background data instead
- each Component can be run either in the coupled system or standalone, with the same code/executable; if Coupler is not detected, Component works standalone

Coupler – Component interface



Coupler: data interpolation

• Interpolation: bilinear in elementary grid cells, sea points to sea points only



• Data not supplied by interpolation, due to domain and sea-land mask inconsistencies, are provided by:

background (e. g. GFS) data

 extrapolation on domain's sea-point-connected component, for a specified number of grid steps, with (AM SST) or without (OM surface fluxes) relaxation to background data

Interpolation initialization: for each domain 2 gridpoint p_{ij} find domain 1 elementary grid cell C_{k1} such that p_{ij} lies inside C_{k1}

<u>Data</u>:

- the domains are not necessarily quadrilateral
- elementary grid cells C_{k1} are quadrilateral but not necessarily the elementary cell
 (k,1), (k+1,1), (k+1,1+1), (k,1+1) in terms of indexing
- gridpoints are represented by their latitudes/longitudes (or other common coordinates); grids are general (not latitudinal/longitudinal)

<u>Methods</u>:

- direct search: ~N⁴ operations: inefficient. Cannot be pre-computed once and forever, as each forecast uses its own domains
- minimization search (e.g. searching for the nearest domain 1 gridpoint):
 ~N²* (ln N)² operations for robust algorithms. Not feasible because of local minima
- <u>current method</u>: ~N³ operations. Algorithm: go along a "continuous" path on grid 2; check if the current segment of the path crosses domain 1 boundary an odd number of times, thus determining if the current domain 2 gridpoint lies inside domain 1; if it does, search for the grid 1 cell using the one found for the previous domain 2 gridpoint as a 1st guess and if necessary continuing the search in expanding rectangles

 Implication for the case of AM moving nested grid: initialization performed for a "total" grid covering the entire static domain and including all possible positions of the moving grid as sub-grids. Alternative: dynamic (run-time) initialization

COUPLER EFFICIENCY

- T_1 WCT of Component 1
- T_2 WCT of Component 2
- T_{C} WCT of Coupler
- T WCT of Coupled System

Definition of Ideal Coupler: for given T_1 , T_2 , T_C T is a minimum (neither Component waits for the other Component). Ideal Coupler does NOT mean that $T_C=0$; however, if $T_C=0$ then for Ideal Coupler $T=max(T_1,T_2)$.

Theorem: for an Ideal Coupler,

 $T=\max(\min(T_1,T_2)+T_c,\max(T_1,T_2))$

I.e. if $T_1 \ge T_2$ then

 $T=max(T_2+T_C,T_1)$

Formula T=max(T₁,T₂), which works for GFS+MOM and HWRF+POM, is only valid when $|T_1-T_2| \ge T_c$.

In Progress: Dynamic Initialization of Interpolation

<u>Method:</u> Initialization for moving grids' leading edges at every coupling time step

Expected: Memory/efficiency savings that would facilitate full-fledged coupling for triple nested HWRF and running a coupled HWRF with higher resolutions in the horizontal

(currently, the resources required for the once-per-forecast static initialization of interpolation with a "big fine grid" are insignificant)

Coupler for Third Nest



Extension of 2-way interactive NCEP coupler (dashed lines represent future development)

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